

# **Great Church Fights**

First Colony Church of Christ  
Small Group Discussion Guide  
Spring 2012

## **Great Church Fights: Rewarding Work** **1 Corinthians 3:10-15**

### **Icebreaker:**

Most of us have probably had the privilege of assembling “buy-it-in-a-box-put-it-together-yourself-at-home” furniture. The box always says that it’s easy, but it’s never really all that easy. What do-it-yourself furniture disasters have you had?

### **Discussion:**

1. The Foundation of any structure is almost always the most important part. Paul describes Jesus as the foundation. How do we make Jesus the foundation of our lives? Why is this important? What counterfeit foundations do people try to build their lives on?
2. Paul uses building materials as a picture of the works that we do during our lives. What kind of works would be pictured as gold, silver, and costly stones? What kind of works are wood, hay or straw? How do we make sure our works are of lasting value?
3. Ronnie said that our works do not get us to heaven but they do follow us to heaven. How does God reward us for what we do here? How does that serve as a motivation for us to live Godly lives?
4. Sunday, we discussed four tests for self-evaluation: Ability, Authority (submitting to Christ’s authority), Attitude, and Aspiration. How can we use these to make sure our works are the gold, silver, and costly stones type?

## **1 Corinthians 3:10-15**

**New International Version**

**10** By the grace God has given me, I laid a foundation as a wise builder, and someone else is building on it. But each one should build with care. **11** For no one can lay any foundation other than the one already laid, which is Jesus Christ. **12** If anyone builds on this foundation using gold, silver, costly stones, wood, hay or straw, **13** their work will be shown for what it is, because the Day will bring it to light. It will be revealed with fire, and the fire will test the quality of each person's work. **14** If what has been built survives, the builder will receive a reward. **15** If it is burned up, the builder will suffer loss but yet will be saved—even though only as one escaping through the flames.